



PlayStation

NTSC U/C

PlayStation

# CHESS™



EVERYONE



CONTENT RATED BY  
ESRB

SLUS-01400  
01400

**agetec**

TM

**WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNOFFICIAL PRODUCT:**

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

**HANDLING YOUR PLAYSTATION DISC:**

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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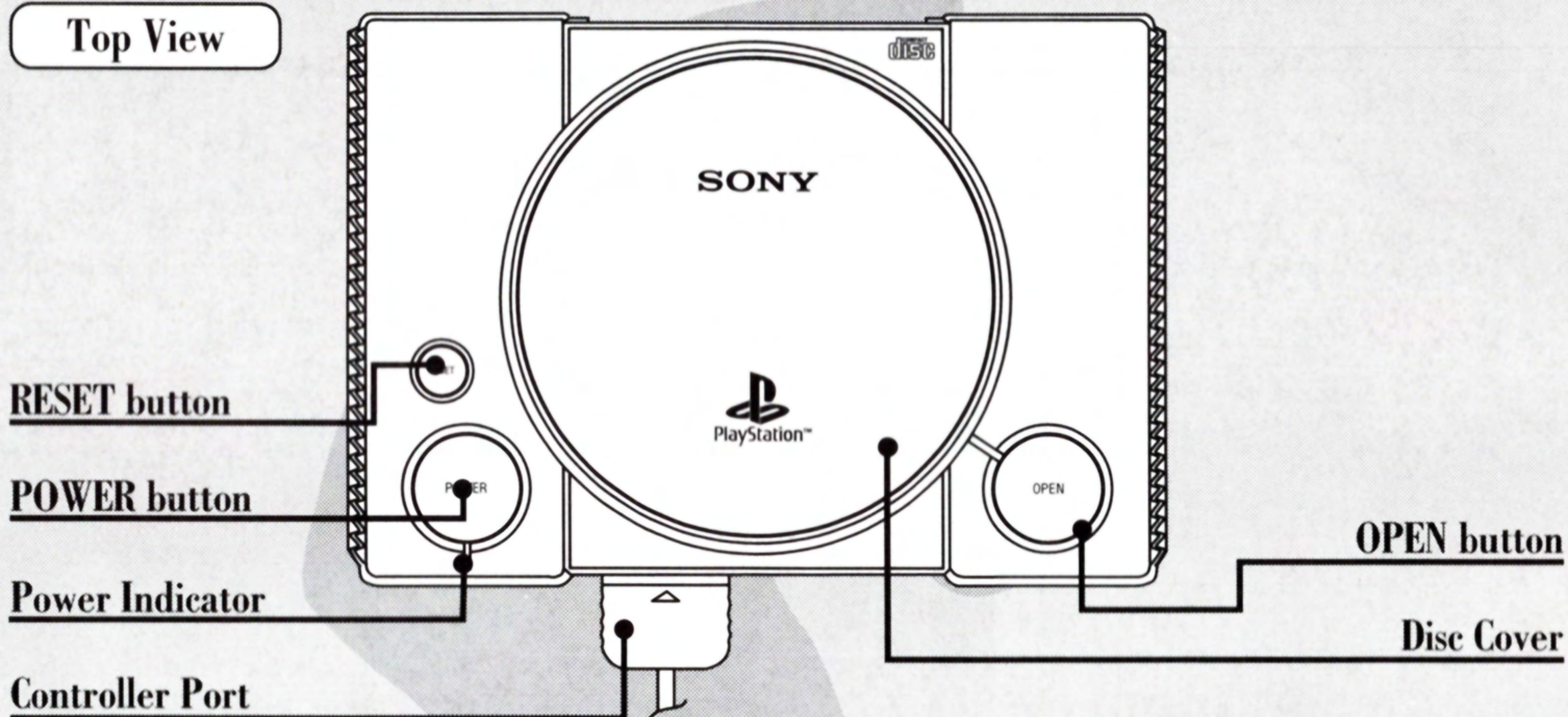
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**Thank you for purchasing CHESS™, software designed for use with the PlayStation® game console. Please read this manual carefully before playing the game, especially those sections that cover operating instructions and safety considerations. Keep this manual in safe place for your reference.**

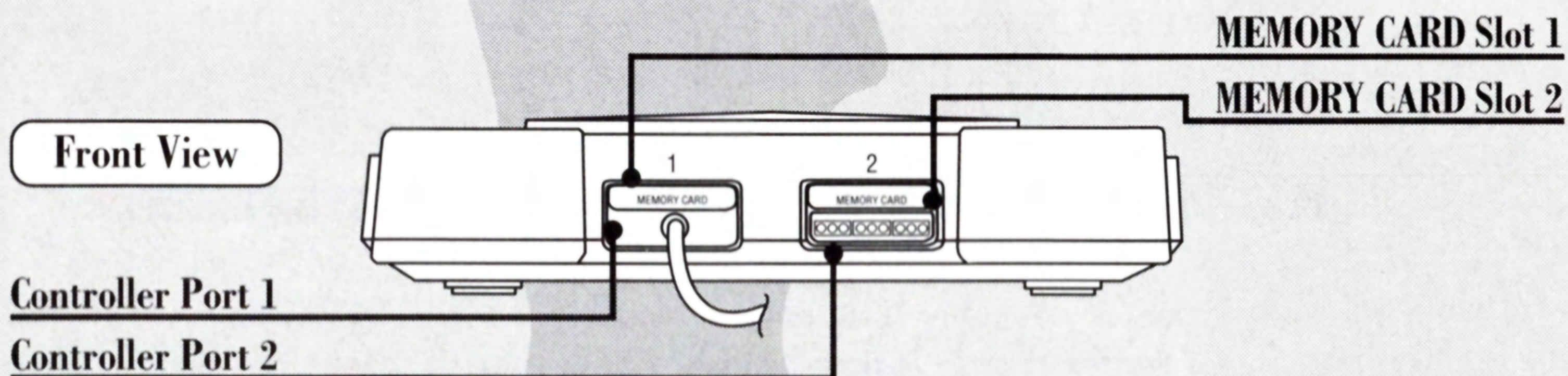


## CONSOLE INSTRUCTIONS

Top View

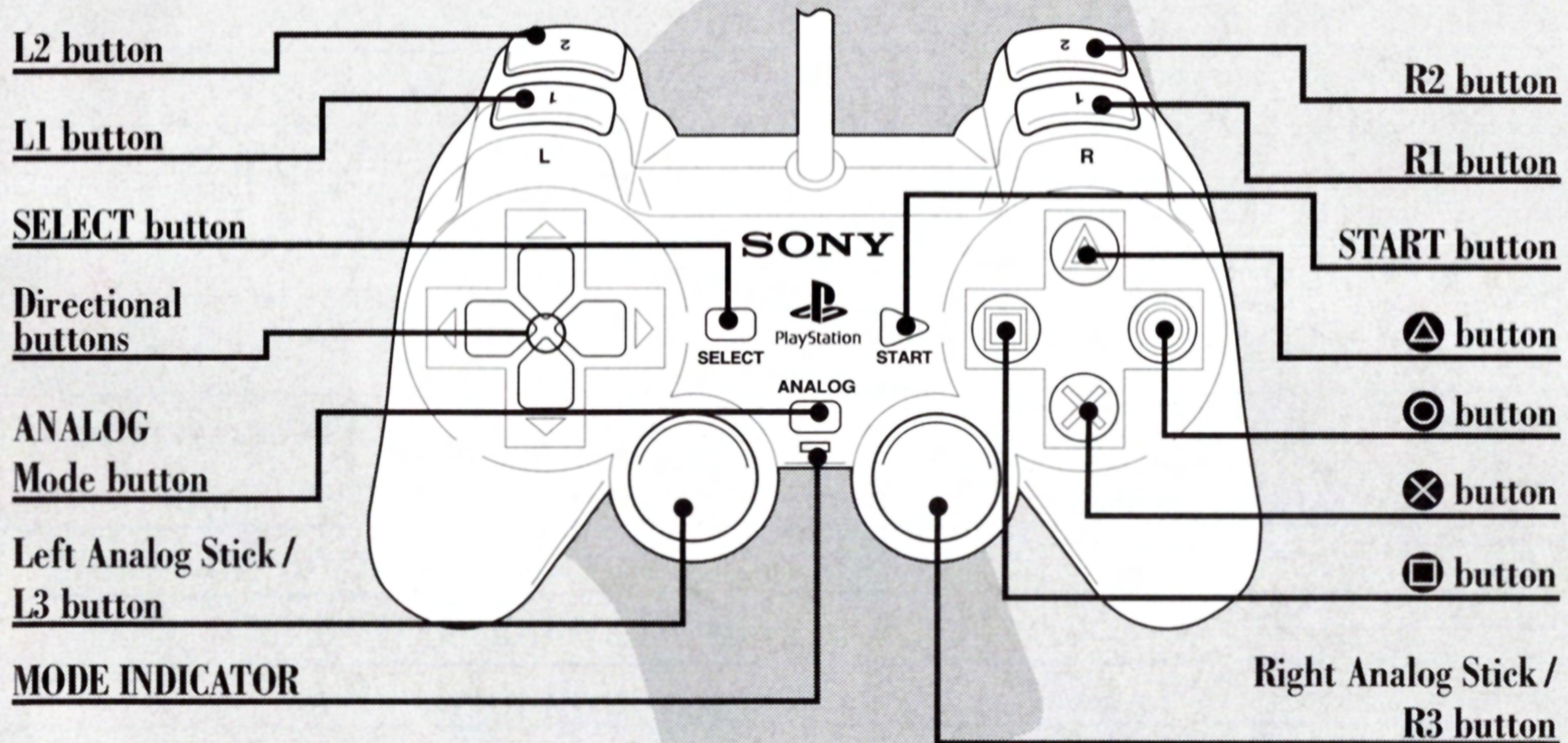


Front View

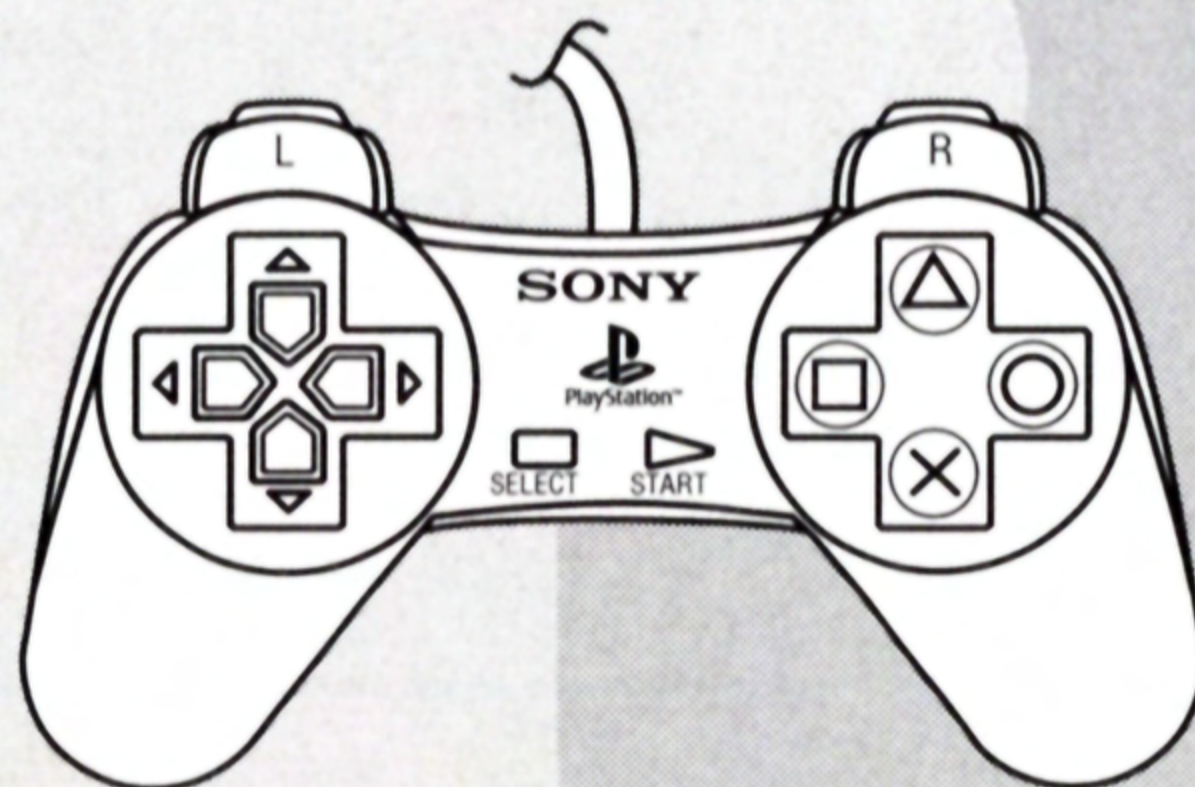


Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the **CHES** disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

## DUALSHOCK® analog controller



## Digital Controller








**Note:** You may have a controller that looks like this, if so please follow the digital instructions outlined above.






## CONTROLS

### Game Screen

Directional buttons 	Move cursor
 button	Replace currently selected piece
 button	Confirm selections / Pick up piece / Place piece
 button	Display a list of pieces captured by each player
 button	View move suggestions / return to the previous screen
START button	Access option menu/quit current game
SELECT button	Cancel CPU thinking time
L1 button	Take back last move
L2 button	Replay last move
R1 button + R2 button	Reverse board (1P VS 2P mode)

### Menu Screen

Directional buttons 	Highlight selections
 button	Cancel selection/return to the previous screen
 button	Confirm selection



Press the **START** button at the Title screen to display the Mode Select screen. Use the **↑↓** directional buttons to highlight the desired selection, press the **⊗** button to confirm selection.

## Mode Select

### 1 1P VS COM

Compete against ten different CPU opponents. Defeat opponents to be rewarded with either a new board, or a new set of chess pieces. Access the Option menu to make changes to the board/pieces being used.

### 2 1P VS 2P

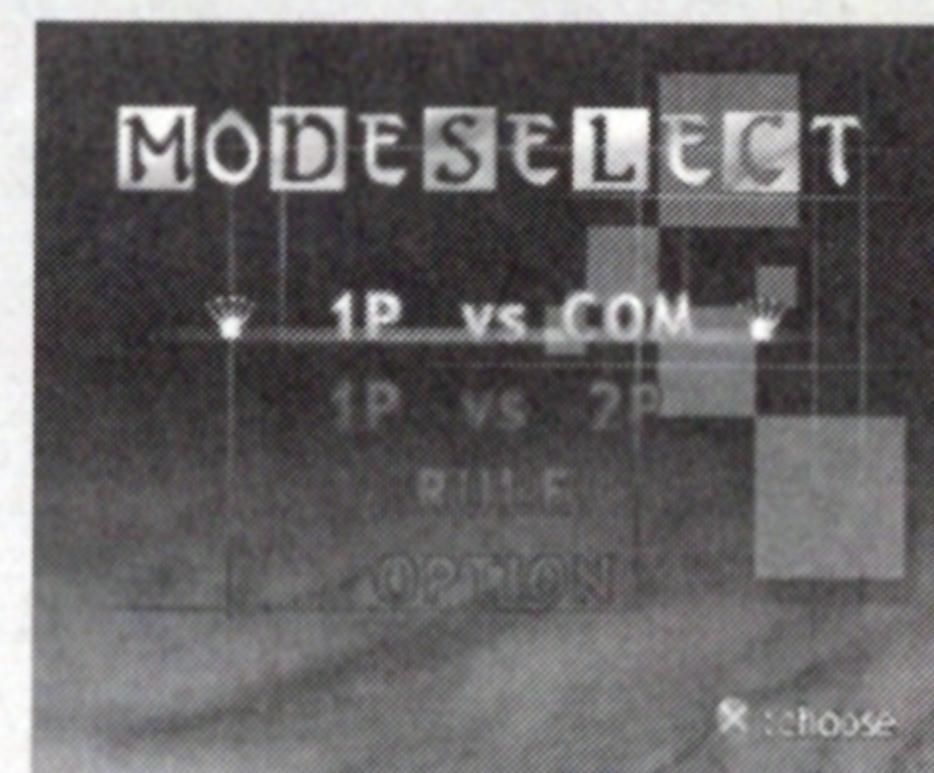
Play a game of chess with a friend.

### 3 RULE

This mode offers commentary and demonstrations relating to the game of chess.

### 4 OPTION

Access this mode in order to make changes to various game options and to save/load game data.





## 1P VS.COM

Highlight menu selections using the **↑↓** directional buttons. Press the **△** button to return to the Mode Select screen.

### Select Opponent

Use the **←→** directional buttons to highlight the desired character. Each character provides a different level of challenge.

### First Move

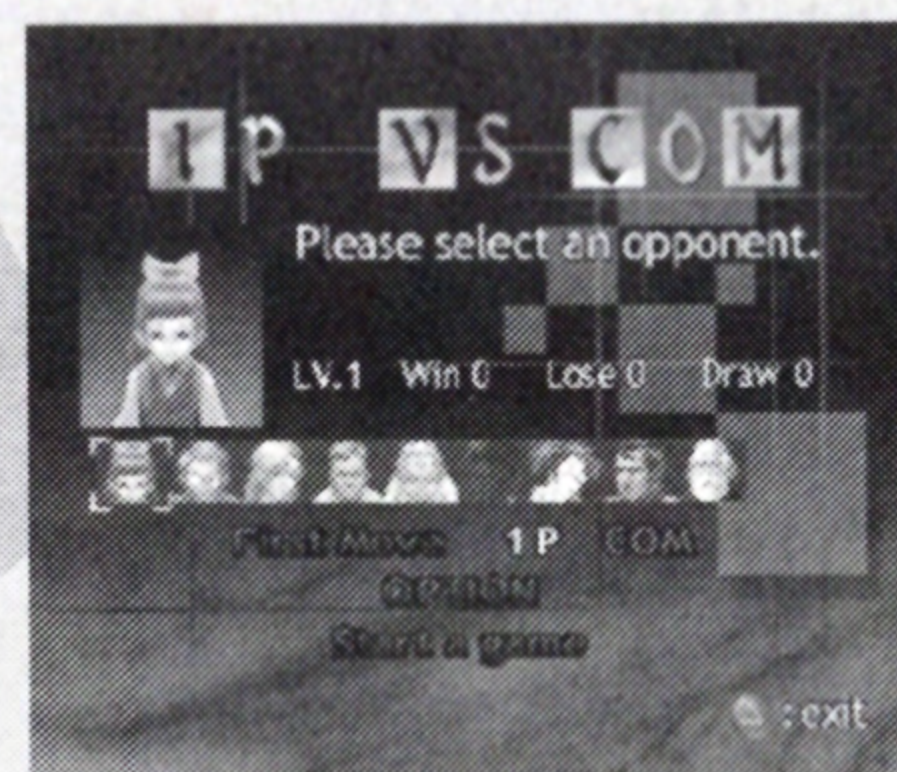
Use the **←→** directional buttons to decide which player makes the first move.

### Option

Press the **⊗** button to access the option menu.

### Start

Press the **⊗** button to commence play.







Highlight selections using the **↑↓** directional buttons. Press the **△** button to return to the Mode Select screen.

## First Move

Use the **←→** directional buttons to decide which player makes the first move.

## Reverse Function

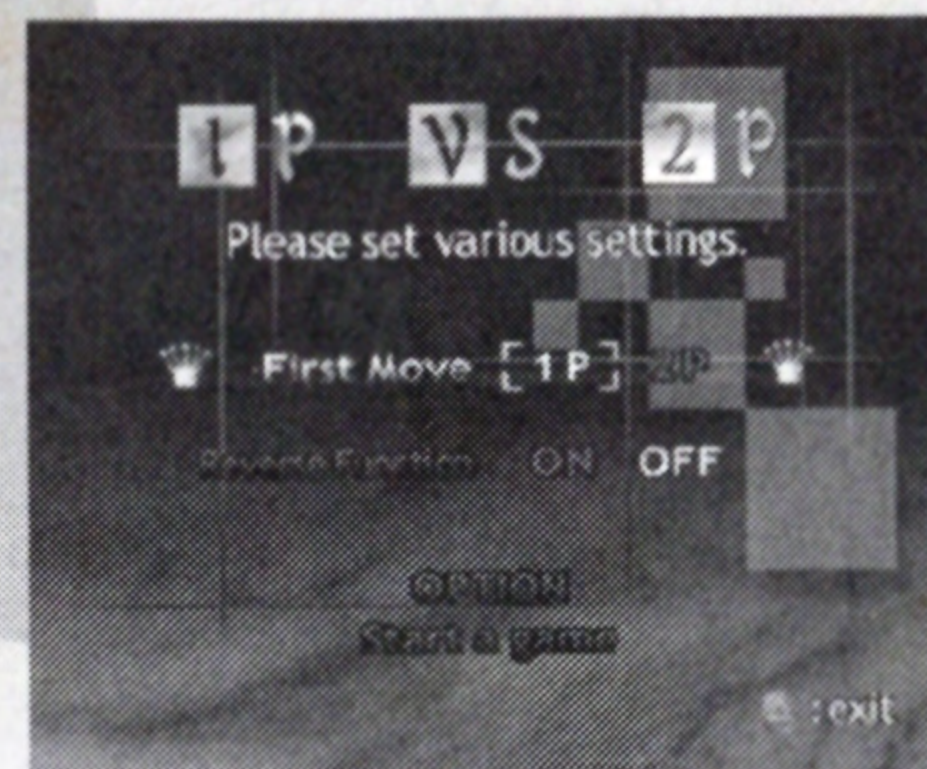
Turn this feature **ON** to automatically switch the chessboard view after each move. Turn this feature **OFF** to manually change the view during the game by using the L2 or R2 buttons.

## Option

Press the **⊗** button to access the option menu.

## Start

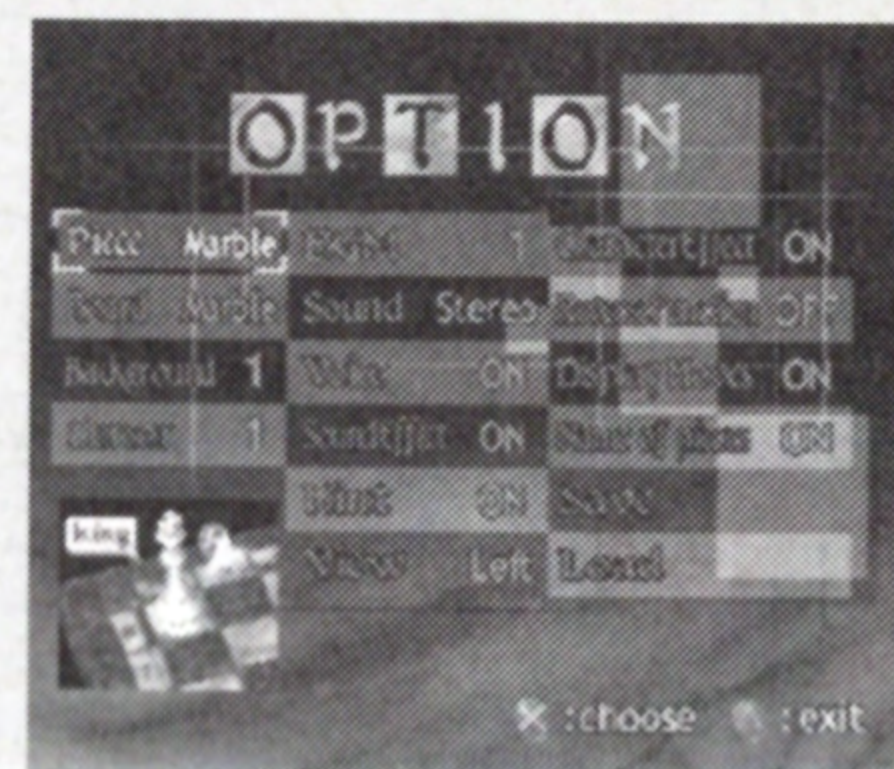
Press the **⊗** button to commence play.





## OPTION

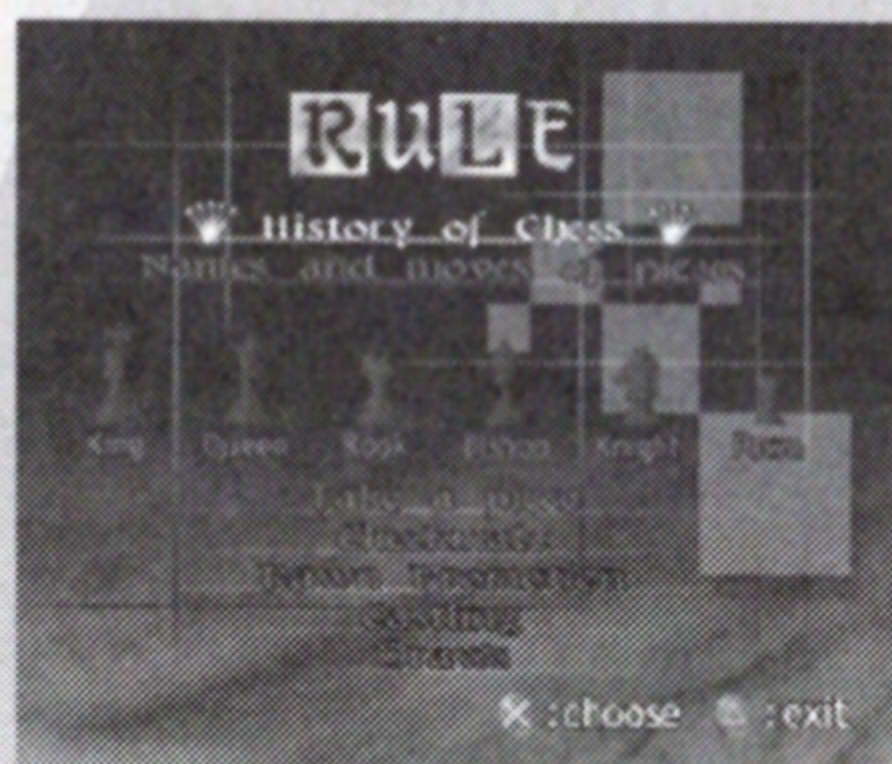
Option menu options can be highlighted using the **↑↓←→** directional buttons. Press the **⊗** button to display further details regarding a particular menu option and again to confirm any desired changes. Press the **△** button to cancel selections and return to the Mode Select screen.



<b>Piece</b>	Set the type of chess pieces to be used here. Initially only one set is available (Marble), more sets are made available after defeating CPU opponents in the 1P mode.
<b>Board</b>	Set the type of chessboard to be used here. Initially only one board is available (Marble), more chessboards are made available after defeating CPU opponents in the 1P mode.
<b>Background</b>	Select from four different background colors.
<b>Cursor</b>	Choose from three different cursor images.
<b>Name of Pieces</b>	When turned ON, the name of the piece the cursor is pointing at is displayed.
<b>BGM</b>	Choose the background music selection that will play during the game.
<b>Sound</b>	Adjust the sound setting (STEREO/MONO).
<b>Voice</b>	Turn the play-by-play voice feature ON/OFF here.
<b>Sound Effect</b>	Turn sound effect sound settings ON/OFF here.
<b>Hint</b>	Turn the in-game move suggestion feature ON/OFF. Press the <b>△</b> button during a game to use this option.
<b>View</b>	Change the chessboard view setting here.
<b>Character Effect</b>	Turn in-game opponent text comments ON/OFF.
<b>Reverse Function (1P VS 2P mode only)</b>	Turn this feature ON to automatically switch the chessboard view after each move. Turn this feature OFF to manually change the view during the game by using the R1 or R2 buttons.
<b>Display Moves</b>	Turn this feature ON in order to display all possible movement locations for the selected piece.
<b>Save &amp; Load</b>	Access these two options to save and load game data.



Use the **↑↓** directional buttons to highlight menu selections, press the **⊗** button to begin and cancel demonstrations.



## History of Chess

View a brief description of the history of chess.

## Names and Moves of Pieces

Use the **← →** directional buttons to highlight the desired piece, press the **⊗** button to view a description of the piece's movement capabilities.

## Take a Piece

View a demonstration explaining the capturing of an opponent's pieces.

## Checkmate

This demonstration explains the check and checkmate situations.

## Pawn Promotion

A demonstration explaining pawn promotion.

## Castling

View a demonstration that explains castling.

## Draws

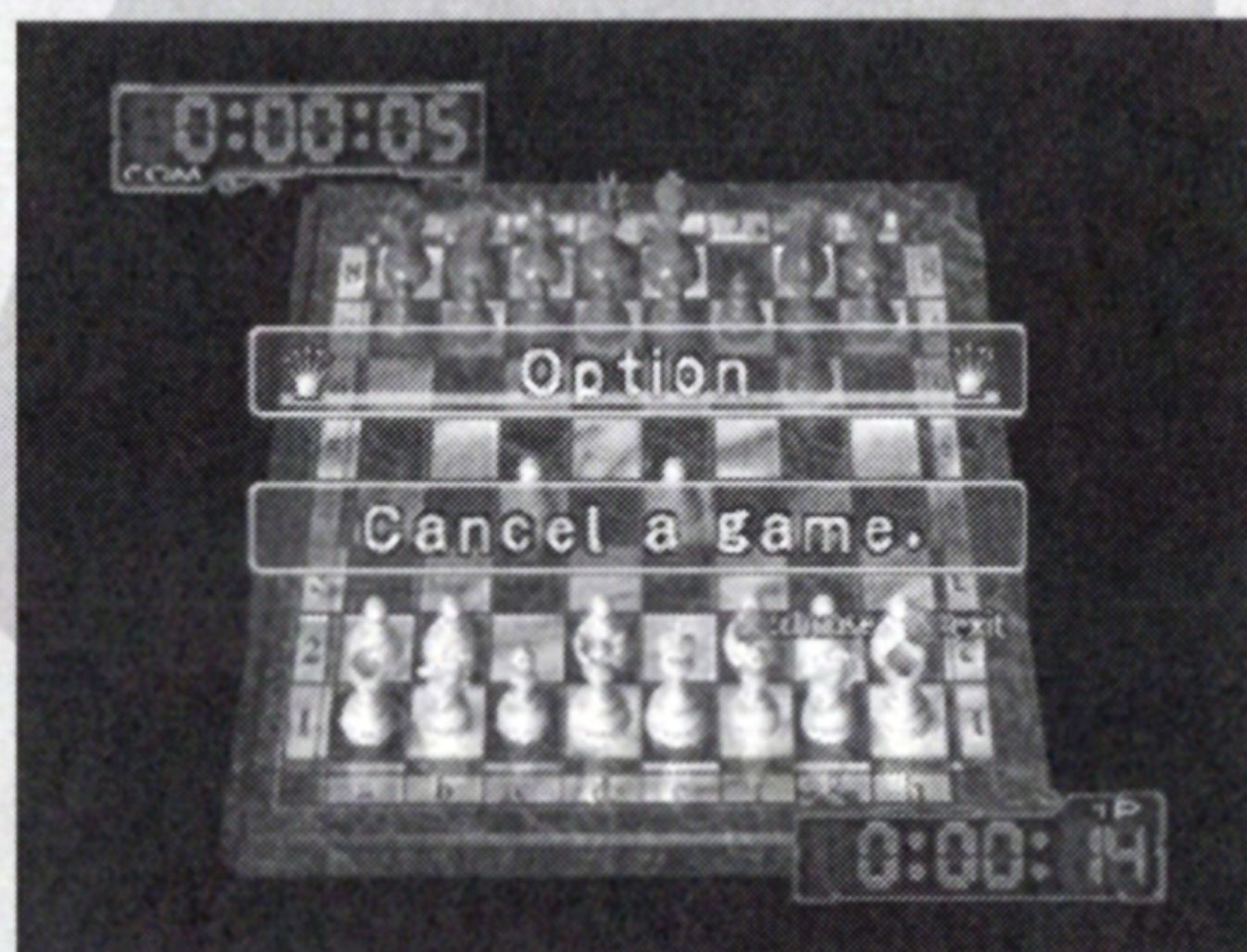
Provides an explanation of situations that can be declared a draw.



## GAME SCREEN

Press the **START** button during a game to display the pause menu selections.

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- Choose the **Option** menu to make adjustments to various game settings.
- Choose **Cancel a game** to quit the current game.
- Press the **START** button again to resume the current game.

*NOTES*



A large rectangular area with rounded corners, enclosed by a thick black border. It contains a solid horizontal line at the top, followed by ten dashed horizontal lines, providing a template for writing notes.



# NOTES

A large, rounded rectangular box with a thick black border, containing ten sets of horizontal lines for writing. Each set consists of a solid top line, a dashed middle line, and a solid bottom line.

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